# THE "A" GAME IN SERVICE-LEARNING:

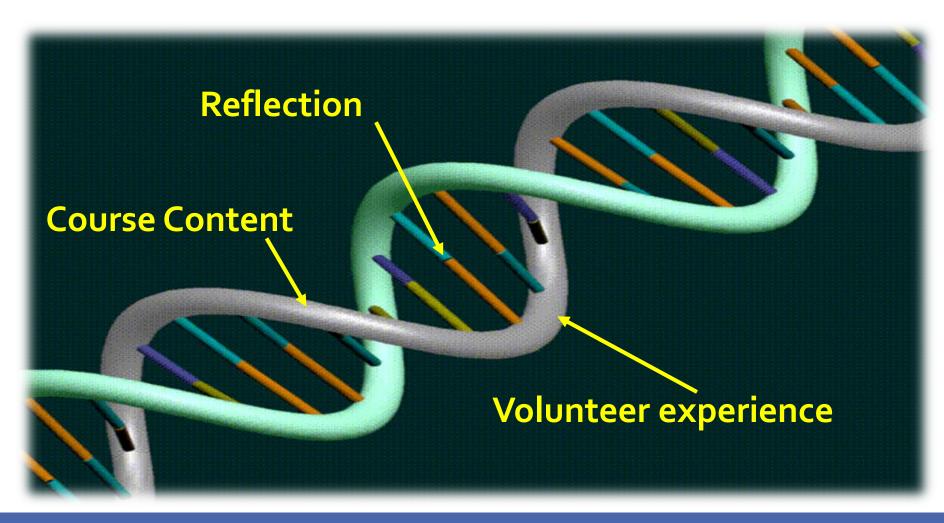
### ASSESSMENT-DRIVEN DESIGN AND PROFESSIONAL ADVANCEMENT

Timothy Davis, Physical Education

John Suarez, and Laura Dunbar, Center for Civic Engagement

SUNY Cortland

## Background: Service-Learning is...



#### Assessment-driven design

provides a map for student success.

Know where you're going:

- What are your students' learning outcomes?
- How will you be sure that they meet those learning outcomes?
- Construct your course so that students achieve those outcomes.

#### Assessment-driven design

Three "R's"

- Relevance
- Reciprocity
- Rapid response to Reflection

#### Principle 1: Relevance

Students understand their SL project's relevance & value.

#### Strategies to develop this understanding over time:

- Small-group brainstorming sessions
- "Know thyself" surveys, reflections
- Role-play sessions

#### **Principle 2: Reciprocity**

Students develop a sense of *ownership* by co-constructing the assessment activity.

#### **Strategies:**

- Small-group ideas for initial, front-end assignments
- Group de-briefing sessions for reflection

#### Principle 2: Reciprocity (part ii)

Mutual respect with community partners fosters deeper learning & more productive projects.

#### **Strategies**:

- Involve community partner in the planning, running, and assessment of the course.
- Arrange for students to attend partner agencies' meetings, such as Board of Director meetings.

#### Principle 3: Rapid Response to Reflection

24-hour (max) response-times to students' reflections lets students know if they are achieving learning outcomes

#### **Strategies:**

- Use open-ended questions and paraphrase to prompt additional student reflection and assessment.
- \* Remember that, in reflection, there is not necessarily a "right answer."

#### Putting those Principles to Work: Integrating assessment into service-learning

 $W^5H$ 

(Who, What, Why, Where, When, and How)

#### Integrating assessment into service-learning:

- ☐ Why are you assessing?
- ☐ Whose learning are you assessing?
- ☐ What are your goals?
- ☐ What are you assessing?
- ☐ How will you assess?

Why are you assessing?

- ☐ Course improvement
- ☐ An alternate RTP measure
- **☐** Scholarship

#### Whose learning are you assessing?

- **☐** Students
- ☐ Community Partners

#### Why are the goals of your...

- ☐ Collaboration with your community partner?
- ☐ Course?
- ☐ Assessment?

#### What are you assessing?

- **☐** Course Content
- ☐ "Value-added" knowledge & skills
- **☐** Dispositions

#### How will you assess?

- **☐** Students' reflections
- Questionnaires
- ☐ Interviews and Focus Groups

## Project LEAPE – Leadership and Education in Adapted PE

Each student created an individual contract that addresses:

- Research
- Service
- Participation

Must address a documented NEED in the community/campus

Service project must address NEED

Research must document NEED



### Setting Expectations w Rubrics -



What students will do	What I will do
✓ Review rubric	> Discuss rubric to ensure understanding
✓ Self assess (pre)	> Review self assessments
✓ Self reflect (identify gaps or need)	Discuss how to address gaps/need
✓ Decide what is realistic to accomplish	> Provide parameters for scope of work
✓ Draft contract	> Review draft contract

#### Addressing Community Needs



Perceived - Students will	Documented – I will
✓ Create list of perceived needs	> Review list of needs for accuracy
✓ List ways/strategies need can be addressed	Discuss identified strategies
✓ Discuss needs with others	> Facilitate group discussion about needs
✓ Research what has been done for need	> Review findings and add to review
✓ Share findings with group	Share findings with group



Student will	I will
✓ Create activity to address community need	> Ensure community contact
✓ Design scope of project	> Ensure scope is appropriate
✓ Name project	Review all materials to be disseminated –
✓ Detail dates, time, place, etc.	check for accuracy, person first language
✓ Create advertisement	etc.
✓ Disseminate materials	➤ Assist to ensure equipment available
✓ Collect equipment etc.	> Attend project event
✓ Implement project	

#### Group vs Individual



Group will	Student will
<ul> <li>✓ Support each others activities</li> <li>✓ Attend activities</li> <li>✓ Discuss any concerns</li> </ul>	<ul> <li>Partner with other students</li> <li>Attend and provide feedback to other events</li> <li>Listen to participants reviews of project</li> <li>Share thoughts and concerns</li> <li>Reflect on how to improve event</li> </ul>

#### **Sample Rubrics**

- Pre / Post Service Learning Rubric See handout
- Project Rubric See handout
- Post Leadership See Handout

Tour of SIMS/MSE Lab!



